STORY ENGINE SETTINGS: "The Terminator"

CHARACTER DYNAMICS:  PLOT DYNAMICS:
MC RESOLVE: Change  DRIVER: Action
MC GROWTH: Start  LIMIT: Optionlock
MC APPROACH: Be-er  OUTCOME: Success
MC PROBLEM-SOLVING STYLE: Linear  JUDGMENT: Bad
IC RESOLVE: Steadfast

INFLUENCE CHARACTER  OVERALL STORY
(Kyle Reese)  (Protecting the Mother of the Human Resistance)
DOMAIN: Situation  DOMAIN: Activity
CONCERN: The Future  CONCERN: Obtaining
ISSUE: Openness vs. Preconception  ISSUE: Self Interest vs. Morality
PROBLEM: Help  SOLUTION: Avoidance
SOLUTION: Hinder  SYMPTOM: Uncontrolled
SYMPTOM: Uncontrolled  RESPONSE: Control
RESPONSE: Control  UNIQUE ABILITY: Choice
UNIQUE ABILITY: Choice  CATALYST: Morality
CRITICAL FLAW: Hope  INHIBITOR: Commitment
BENCHMARK: The Past  BENCHMARK: Understanding
SIGNPOST 1: The Past  SIGNPOST 1: Understanding
SIGNPOST 2: How Things are Changing  SIGNPOST 2: Gathering
SIGNPOST 3: The Future  SIGNPOST 3: Doing
SIGNPOST 4: The Present  SIGNPOST 4: Obtaining

RELATIONSHIP  MAIN CHARACTER
(Romance/Becoming a Family)  (Sarah Connor)
DOMAIN: Manipulation  DOMAIN: Fixed Attitude
CONCERN: Changing One's Nature  CONCERN: Innermost Desires
ISSUE: Closure vs. Denial
The Terminator

ISSUE: Commitment vs. Responsibility
PROBLEM: Conscience
SOLUTION: Temptation
SYMPTOM: Uncontrolled
RESPONSE: Control
CATALYST: Responsibility
INHIBITOR: Self Interest
BENCHMARK: Developing a Plan
SIGNPOST 1: Developing a Plan
SIGNPOST 2: Playing a Role
SIGNPOST 3: Conceiving an Idea
SIGNPOST 4: Changing One's Nature

PROBLEM: Pursuit
SOLUTION: Avoidance
SYMPTOM: Reconsider
RESPONSE: Consider
BENCHMARK: Memories
SIGNPOST 1: Contemplation
SIGNPOST 2: Memories
SIGNPOST 3: Impulsive Responses
SIGNPOST 4: Innermost Desires

UNIQUE ABILITY: Dream
CRITICAL FLAW: Delay
SIGNPOST 1: Contemplation
SIGNPOST 2: Memories
SIGNPOST 3: Impulsive Responses
SIGNPOST 4: Innermost Desires

ADDITIONAL STORY POINTS
GOAL: Obtaining
CONSEQUENCE: Changing One's Nature
COST: The Future
DIVIDEND: Innermost Desires

REQUIREMENT: Understanding
PREREQUISITE: Developing a Plan
PRECONDITION: The Past
FOREWARNINGS: Memories
VOCABULARY:

Action: in terms of the Overall plot, actions force decisions

Activity: an activity or endeavor

Avoidance: stepping around, preventing or escaping from a problem

Bad: Sarah Connor ultimately fails in resolving his personal problems

Be-er: Sarah Connor prefers to work things out internally

Change: Sarah Connor changes his essential nature while attempting to solve the problem

Changing One's Nature: transforming one's nature

Choice: making a decision

Closure: bringing something to an end or to completion

Commitment: a decision to stick with something regardless of the consequences

Conceiving an Idea: coming up with an idea

Conscience: forgoing an immediate pleasure or benefit because of future consequences

Consider: weigh pros and cons
The Terminator

Vocabulary List

Contemplation: present considerations

Control: directed, constrained

Delay: putting off until later

Denial: the refusal to admit to oneself or others that a previously held view is no longer true

Developing a Plan: visualizing how an existing idea might be implemented

Doing: engaging in a physical activity

Dream: a desired future that does not fall within reasonable expectations

Fixed Attitude: a fixed attitude or outlook

Gathering Information: gathering information or experience

Help: a direct assistance to another's effort

Hinder: undermining another's effort

Hope: a desired future that falls within reasonable expectations

How Things are Changing: the way things are going

Impulsive Responses: innate responses

Innermost Desires: basic drives and desires

Linear: Sarah Connor uses inherently linear (linear) problem solving
The Terminator

Vocabulary List

techniques

Manipulation: a manner of thinking or demeanor

Memories: recollections

Morality: doing or being based on what is best for others

Obtaining: achieving or possessing something

Openness: willingness to reevaluate

Optionlock: the story climax occurs because all options have been exhausted

Playing a Role: temporarily adopting a lifestyle

Preconception: adhering to a previously held view; unwillingness to reevaluate

Pursuit: the drive to seek after

Reconsider: thinking through again

Responsibility: taking, accepting, or assuming control to the exclusion of others

Self Interest: doing or being based on what is best for oneself

Situation: a situation or environment

Start: regarding Sarah Connor, the audience is waiting for something to begin
Steadfast:  Sarah Connor ultimately retains his essential nature

Success:  the original goal is achieved

Temptation:  the urge to embrace immediate benefits despite possible consequences

The Future:  what will happen or what will be

The Past:  what has already happened

The Present:  the current situation and circumstances

Uncontrolled:  directionless, unconstrained, free

Understanding:  appreciating the meaning of something