

STORY ENGINE SETTINGS: "The Princess Bride"

CHARACTER DYNAMICS:

MC RESOLVE: Change
 MC GROWTH: Stop
 MC APPROACH: Be-er
 MC PROBLEM-SOLVING STYLE: Linear
 IC RESOLVE: Steadfast

PLOT DYNAMICS:

DRIVER: Action
 LIMIT: Optionlock
 OUTCOME: Success
 JUDGMENT: Good

INFLUENCE CHARACTER*(Westley/the Grandfather)*

DOMAIN: Situation
 CONCERN: The Present
 ISSUE: Attempt vs. Work
 PROBLEM: Reduction
 SOLUTION: Production
 SYMPTOM: Probability
 RESPONSE: Possibility
 UNIQUE ABILITY: Repulsion
 CRITICAL FLAW: Appraisal
 BENCHMARK: How Things are Changing
 SIGNPOST 1: The Present
 SIGNPOST 2: The Future
 SIGNPOST 3: The Past
 SIGNPOST 4: How Things are Changing

OVERALL STORY*(The Plot to Murder the Princess Bride)*

DOMAIN: Manipulation
 CONCERN: Conceiving an Idea
 ISSUE: Deficiency vs. Permission
 PROBLEM: Evaluation
 SOLUTION: Reevaluation
 SYMPTOM: Probability
 RESPONSE: Possibility
 CATALYST: Expediency
 INHIBITOR: Strategy
 BENCHMARK: Playing a Role
 SIGNPOST 1: Conceiving an Idea
 SIGNPOST 2: Playing a Role
 SIGNPOST 3: Changing One's Nature
 SIGNPOST 4: Developing a Plan

RELATIONSHIP*(True Love)*

DOMAIN: Activity
 CONCERN: Gathering Information
 ISSUE: Preconditions vs. Prerequisites
 PROBLEM: Certainty
 SOLUTION: Potentiality
 SYMPTOM: Probability
 RESPONSE: Possibility
 CATALYST: Analysis
 INHIBITOR: Need
 BENCHMARK: Doing
 SIGNPOST 1: Doing
 SIGNPOST 2: Obtaining
 SIGNPOST 3: Gathering Information
 SIGNPOST 4: Understanding

MAIN CHARACTER*(Buttercup/the Kid)*

DOMAIN: Fixed Attitude
 CONCERN: Contemplation
 ISSUE: Doubt vs. Investigation
 PROBLEM: Evaluation
 SOLUTION: Reevaluation
 SYMPTOM: Reduction
 RESPONSE: Production
 UNIQUE ABILITY: Reappraisal
 CRITICAL FLAW: Attraction
 BENCHMARK: Impulsive Responses
 SIGNPOST 1: Impulsive Responses
 SIGNPOST 2: Innermost Desires
 SIGNPOST 3: Contemplation
 SIGNPOST 4: Memories

ADDITIONAL STORY POINTS

GOAL: Conceiving an Idea
 CONSEQUENCE: Gathering Information
 COST: The Present
 DIVIDEND: Contemplation

REQUIREMENT: Playing a Role
 PREREQUISITE: Doing
 PRECONDITION: How Things are Changing
 FOREWARNINGS: Impulsive Responses